

SQUIRT A DISTRICT 15 TOURNAMENT

BRainerd, MINNESOTA

FEBRUARY 2-4, 2024

Friday February 2nd				
Game Time	Pool/Game	Arena	Teams	Results
1:45 PM	Pool B	CIVIC	Brainerd vs. Fergus Falls	W 5- L 1
2:00 PM	Pool B	CWRR	Moorhead vs. Wadena	W 22- L 0

BREAK

7:00 PM	Pool A	CIVIC	Northern Lakes vs. Alexandria	L 4- W 15
7:15 PM	Pool B	CWRR	Fergus Falls vs. Wadena	W 11- L 3

Saturday February 3rd

Game Time	Pool/Game	Arena	Teams	Results
8:15 AM	Pool B	Civic	Brainerd vs. Wadena	W 17- L 1
9:00 AM	Pool A	CWRR	Alexandria vs. Detroit Lakes	W 12- L 5
9:45 AM	Pool B	CIVIC	Moorhead vs. Fergus Falls	W 15- L 0

BREAK

6:30 PM	Pool B	CIVIC	Brainerd vs. Moorhead	L 0- W 9
8:00 PM	Pool A	CIVIC	Detroit Lakes vs. Northern Lakes	W 7- L 6

Sunday February 4th

Game Time	Pool/Game	Arena	Teams	Results
8:30 AM	5th Place	CIVIC	Fergus Falls vs. Northern Lakes	W 7- L 3
10:00 AM	3rd Place	CIVIC	Detroit Lakes vs. Brainerd	L 4- W 9
11:30 AM	Championship	CIVIC	Moorhead vs. Alexandria	W 8- L 1

Pool A	Game 1 Points	Game 2 Points	Total Points	Net Goal +/-	Seed
Team A: Alexandria	3 (+6)	3 (+6)	6		1
Team B: Detroit Lakes	0 (-6)	3	3		2
Team C: Northern Lakes	0 (-6)	0	0		3

Pool B	Game 1 Points	Game 2 Points	Game 3 Points	Total Points	Net Goal +/-	Seed
Team D: Brainerd	3 (+4)	3 (+6)	0	6		2
Team E: Fergus Falls	0 (-4)	3 (+6)	0 (-6)	3		3
Team F: Moorhead	3 (+6)	3 (+6)	3	9		1
Team G: Wadena	0 (-6)	0 (-6)	0 (-6)	0		4

** Team listed FIRST is HOME Team

Period Length: 3 periods at 15 minutes each

Penalty Length: 1 minute 30 seconds

Breaking of Ties in Games:

1. two-minute rest
2. 10 minutes (5 on 5) overtime period
3. If no winner, a 3 (three) person shootout followed by sudden death shootout if winner is not decided after 3 players
4. Teams cannot repeat shooters until the team with the lowest number of skaters has used all their players.

Points for non-advancing Pool Play Tournaments:

1. 3 points win
2. 2 points overtime or shoot-out win
3. 1 point for overtime loss or shoot-out loss
4. 0 points for loss

Tie Breaking Rules for non-advancing Pool Play Tournaments:

1. Head to Head
2. Regulation Wins
3. Goal Differential (MAX 6 GOALS)
4. Least Goals Allowed
5. Least Penalty Minutes
6. Coin Toss

* in the event of a 3 way tie, tie breakers 1 and 2 are eliminated. Start with #3 goal differential after seed is decided, then go back to #1 for Head to Head with last 2 teams.



3RD PLACE- BRAINERD
2ND PLACE- Alexandria
CHAMPIONS- Moorhead